

Conjugate-Gradient Fresnel volume tomography of ZONDDATA synthetic traveltimes with Rayfract® 3.31

Horizontally averaged 1D-gradient starting model, without requiring user to assign traces to refractors :

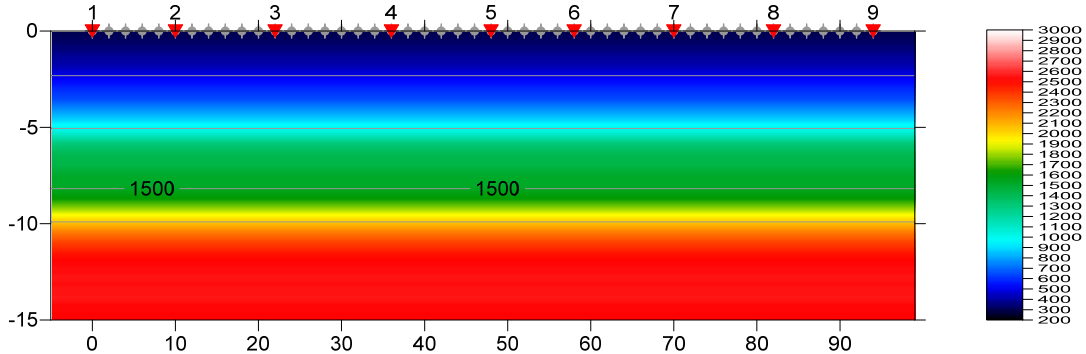


Fig. 1 : 1D-gradient starting model version 3.31, RMS error 4.8%. Horizontal averaging of [DeltatV method inversion](#). Default Smooth inversion settings, default DeltatV settings.

2D Conjugate-Gradient Fresnel volume tomography :

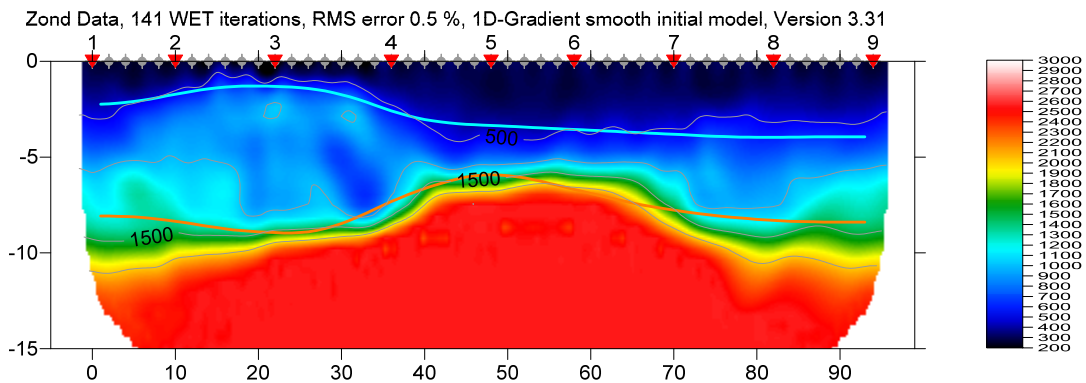


Fig. 2 : Conjugate Gradient WET inversion, 141 WET iterations, RMS error 0.5%, version 3.31. Starting model Fig. 1. Refractors obtained with CMP intercept-time refraction method are plotted in cyan and orange (Fig. 4).

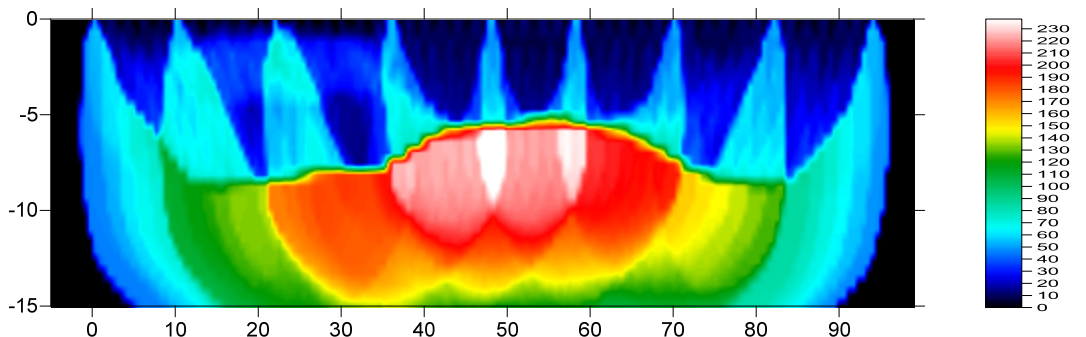


Fig. 3 : WET wavepath coverage plot obtained with Fig. 2. Color coding shows wavepaths per pixel.

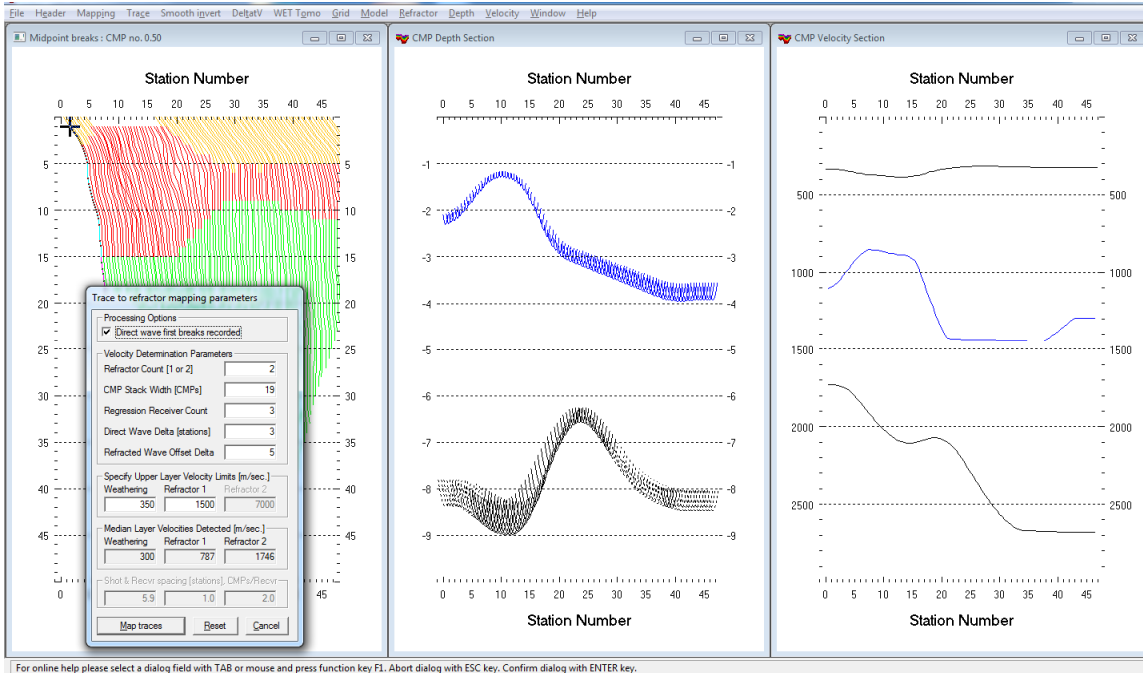


Fig. 4 : Refractor|Midpoint breaks|ALT+M map traces to refractors (left), Depth|CMP Intercept-Time Refraction (center), Velocity|CMP Intercept-Time Refraction (right).

For an explanation of Refractor|Midpoint breaks display of CMP sorted traveltime curves (Fig. 4, left) see our [DeltatV paper](#), Fig. 2. The steeper the local dip of a CMP sorted traveltime curve, the higher the local apparent velocity.

In case of [strong refractor curvature](#), DeltatV gives systematically too low velocity below anticlines and too high velocity below synclines due to sorting traces by CMP, see [epikin.v](#). Limiting the 1.5D DeltatV velocity to the maximum velocity in the 1D-gradient starting model helps to suppress these artefacts in the basement.

[Limiting the max. velocity during 2D WET inversion](#) also helps to eliminate DeltatV starting model artefacts from basement velocity interpretation. See our [Palmfig9 tutorial](#).

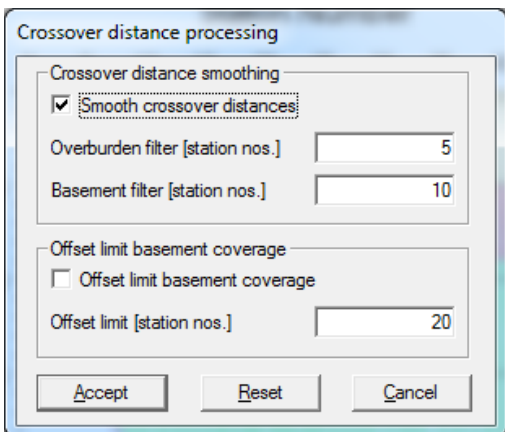


Fig. 5 : Refractor|Midpoint breaks|ALT+G for Crossover distance smoothing, after mapping of traces to refractors (Fig. 4). Default settings.

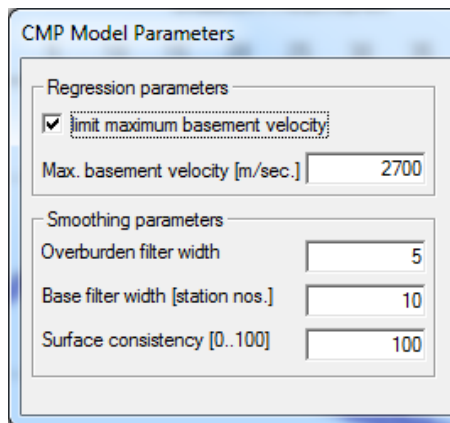


Fig. 6 : Depth|Intercept-Time Refraction|ALT+M for layer smoothing. Max. basement velocity limited to 2,700 m/s.

For detailed instructions on how to map traces to refractors (Fig. 4), smooth crossover distances (Fig. 5) and run time-to-depth conversion (Fig. 4, Fig. 6) see our [jenny13.pdf tutorial](#).

For true model and synthetic traveltimes see <http://forum.detection.com/viewtopic.php?f=2&t=1817>

For all inversion parameters used for Fig. 2 see file VELOIT142.PAR in archive

<http://rayfract.com/tutorials/ZONDDATA.zip>

. Restore these parameters with *Grid|Reset DeltaV and WET settings to .PAR file...* and selecting the matching .GRD VELOIT142.GRD . File DATA.ASC contains the original synthetic first break times.

We used the new *Smooth invert|Smooth inversion Settings|Extra-large cell size* resulting in a square cell sized 0.57m by 0.57m and a grid size of 41 rows vs. 183 columns with 7,503 velocity nodes.

WET inversion runtime for Fig. 2 was 20 seconds on a MacBook Air running Windows 7 in Parallels Desktop 8 using 4 CPU cores in parallel, for inversion of 421 synthetic traveltimes.

See our updated help file and .pdf reference

<http://rayfract.com/help/rayfract.pdf>

chapter ***WET Wavepath Eikonal Traveltime tomography*** for documentation of our new Conjugate Gradient method parameters and Gaussian smoothing parameters.

For Conjugate Gradient method theory see

<http://www.cs.cmu.edu/~quake-papers/painless-conjugate-gradient.pdf>

Copyright© 1996-2014 Intelligent Resources Inc. All rights reserved.